

SCG TRAINING DIVISION

HUMINT OPERATIONS COURSE (5 DAYS)



Course Highlights

- Holding Clandestine Meetings (vehicles, buildings, etc)
- Entering / exiting / room set-up / meeting agenda
- Asset Pickup Techniques (Mobile / Static)
- Use of Disguise / Deception Techniques
- Surveillance Detection
- Designing Surveillance Detection Routes
- Using of Signals (Day / Night)
- Drops (Loading and Unloading)
- Hostile Recruitment of Assets / Agent Handling
- Tradecraft and HUMINT Operations
- Communications (Personal / Impersonal)
- Security at Meetings for the Intelligence Officer
- Working with Security Teams

Courses available at your site or at our Virginia Beach training center.

Contact us at info@scgonline.net or call 703-995-4550 (Fax)

For More Information:
SCG | International Risk
www.scgonline.net

“Training is the most important tool available...without it - without proper training from competent instructors who know their business - you might as well just throw the boys to the lions...”

-[Brig. Gen. K.S., US Army]

Course Overview

This comprehensive five-day course is uniquely designed for intelligence officers and special operations personnel tasked with conducting HUMINT (HUMAN INTeLLIGENCE) operations worldwide.

The course is modeled after the Central Intelligence Agency's Field Tradecraft Course and taught by former Intelligence Officers and Special Operations personnel with experience ranging from the former Soviet Union to the present day worldwide war on terror.

Topics include how to securely conduct clandestine asset meetings in hostile urban and rural areas, use of a cover story, various signaling methods for communicating with foreign assets, surveillance detection, the use of field expedient disguise methods as well as pre-planned disguises, how to load and unload a “Dead Drop” and more.

In this course students will be required to successfully conduct practical intelligence gathering exercises during both day and night hours, alone and in teams of two throughout an urban area. Daily reading assignments are given on topics which are then tested the following morning. Students will each receive a 200 + page manual with the course.

Finally, students must successfully complete a real-world, 36 hour practical exercise requiring them to use all the skills learned throughout the week while working against SCG Role Players.

Course Cost

This course is \$1200 per student. Hosting agencies with eight or more paying students attending receive two free slots. This course is available to federal government / military personnel & LEOs only.

