

SCG TRAINING DIVISION

TACTICAL CONVOY OPERATIONS



High Mobility Multipurpose Wheeled Vehicle (HMMWV) on convoy operations training.

“Every day, we are losing soldiers during convoy operations, because of our inability to do them [convoy operations]....”

“...we have guys who have never fired out of a moving vehicle before, and less than 24 hours in the country, he is doing it live, with the bad guys...”

-[Lt. Col. J. G., US Army, Baghdad]

Course Highlights

- ✦ Marksmanship (Individual / Crew Served Weapons from static and moving vehicles)
- ✦ Vehicle preparation
- ✦ Evasive / Emergency Driving Basics
- ✦ Vehicle Placement (Gun / Fuel truck placement, etc.)
- ✦ Passive / Active Defensive Measures
- ✦ Urban v. Rural Scenarios
- ✦ Low-light Operational Considerations
- ✦ Surveillance Detection
- ✦ Route Analysis / Route Planning
- ✦ Special Problems (Checkpoints, shoot/don't shoot, etc.)

Courses available at your site or at our Virginia Beach training center.

Call us at 877.597.5381 (Toll Free)

757.689.2148 (Office) | 703.995.4550 (Fax)

Course Overview

Tactical Convoy Operations is designed to provide initial and sustainment training for marksmanship, static unit collective gunnery, tactical operations and “shoot/don't shoot” scenarios.

The program focuses on providing the non-tactical operator with skills to enable effective and swift responses to enemy actions taken against their convoy.

The course integrates urban and rural training with practical weapons manipulation, emergency driving basics and proper route selection to allow tactics to flow evenly within the unit from one terrain type to another.

The program of instruction supports three areas of training—marksmanship, squad/fire team collective and judgmental use of force.

The “Special Problems” portion of the training focuses on the unconventional problems today's military faces in MOUT or Counter-Insurgency roles. The program has *Checkpoint* scenarios as well as *Shoot / No -shoot* scenarios in order to provide Marines and Soldiers that are going into Iraq, and other hot areas, with skills geared to the shoot/don't shoot scenarios when their vehicle approaches a checkpoint.

